Gorgontale

Creare: 2025-07-16 23:07:14	Aggiornamento: 2026-02-20 19:27:11	Stampa: 2026-04-21 05:04:43
Paese: Italia / Italy Regione: Veneto Sottoregione: Vicenza Città: Altissimo		
Difficoltà: non così difficile	Grado: v3 a2 II	Tempo totale: 2h50
Tempo avvicinamento: 10min	Tempo giaro: 2h30	Tempo ritorno: 10min
Altitudine di entrata: 530m	Altitudine di uscita: 413m	Altitudine delta: 117m
Lunghezza del canyon: 600m	Rapel più alto: 28m	Quantità rapelli: 6
Transporto: Auto facoltativa	Tipo di roccia:	Area di ingresso: km²
Stagione: febbraio - novembre	Orientamento:	Tempo migliore:
Valutazione: ⭐ 3 (1)	Info: ⭐ 2 (1)	Belay: ★ 1 (1)

Specialità:

Attrezzatura:
Corde: 1x60m

Sintesi:
Forest gorge with optional caves. Interesting to do with a higher flow. Key passages are well bolted, but also some (single) 8mm on partially bad rock with a mix of metal remain. More caves in the area (also next to the exit).

Idrologia:
Karstic

Accesso:
Parking space at exit is limited when the fields are too wet for a car.

Avvicinamento:
Recommended on foot, right bank, trail starts at the houses, zigzags steeply at first, but soon mellows down, until we can change gear in an open field before tackling a few (obvious) meters of plants to enter the river bed.

Giro:
First abseil is the biggest one, takes you straight in the flow as well. It has intermediate anchor (exp.) after a few meters on a slippery wall. A footloop will be helpful.
The next part is pretty deep & narrow, unfortunately with trees. The caves (yes, multiple) are hither & there, quite narrow or you need to climb up a rope to enter.

Ritorno:
By the little forest cabin, exit is immediately on the left bank.

Coordinate:
Parcheggio all'entrata 45.6000 11.2615
Parcheggio in uscita 45.5968 11.2663

Rapporti:

2026-02-18 | Jeroen Kirchner | ⭐⭐⭐ |📖 ★ ★ |⚓ ★ | 〰 Alto | 👍 Completato
Done after intense period of rain, almost regretted when i saw the amount of trees in the flow, but all went smoothly. First anchors are quality 10mm, chain... However soon follow a couple 8mm on cracked or loose rock. Had to look hard to find them (removed plants, moss...) also one place is without possibility for a decent anchor, a tree is used. Removed some fixed ropes. Checked out 4 caves in total. Rockfall.