

Adret

Ravin de l' Adret,et Ravin de Martellet

Info: The quality of this description has not been checked yet or was rated bad. If you know this canyon, please check this description and file a report with a rating for this description using <i>Reports</i> -> <i>+New Report</i> . Should you notice any error, please let us know or join the community in order to fix this description yourself.		
Create: 2023-11-20 21:14:49	Update: 2025-06-27 21:56:10	Print: 2026-06-17 12:06:09
Country: France Region: Provence-Alpes-Côte-d'Azur / Provence-Alpes-Cote d'Azur Subregion: Alpes-de-Haute-Provence Town: La Robine-sur-Galabre		
Difficulty:	Grading: v? a? ?	Total time: 2h
Approachtime: 30min	Tourtime: 1h15	Returntime: 15min
Altitude entry: 915m	Altitude exit: 765m	Delta Altitude: 150m
Canyon length: 1000m	Highest rapell: 18m	Amount rapells:
Transport:	Rock type:	Drainage area: km²
Season:	Orientation:	Best Time:
Rating: ★ 1.8 (1)	Info: ★ 0 ()	Belay: ★ 0 ()
Specialities:		
Gear:		
Summary: Rohdaten Import von Descente Canyons https://www.descente-canyon.com/canyoning/canyon/2565		
Hydrology:		
Access:		
Approach:		
Tour:		
Return:		
Coordinates: Canyon Start 44.2089 6.2606 Canyon End 44.2086 6.2719 Unknown Parking 44.2083 6.2731		
Reports:		
2026-04-06 System User 📖 📍 🌊 Normal 👍 Completed Automatisch importiert von Descente-Canyon.com für Canyon Adret 6 rappels dont 4 obligatoires, une belle balade. Un couple en pleine action dans le canyon du sentier d'approche et dans le plus simple appareil quand je suis passé à côté d'eux lors de la descente... Personne n'était gêné !! (Quelle: https://www.descente-canyon.com/canyoning/canyon-debit/2565/observations.html)		
2026-04-06 System User 📖 📍 🌊 Normal 👎 Not done Automatisch importiert von Descente-Canyon.com für Canyon Adret Canyon encore interdit actuellement voir réglementation (Quelle: https://www.descente-canyon.com/canyoning/canyon-debit/2565/observations.html)		
2023-03-09 System User ★ 📖 📍 Daten importiert von https://www.descente-canyon.com/canyoning/canyon/2565/Adret.html		