Gorgontale

Create: 2025-07-16 23:07:14	**Update:** 2026-02-20 19:27:11	**Print:** 2026-10-30 12:10:15
Country: Italia / Italy **Region:** Veneto **Subregion:** Vicenza **Town:** Altissimo		
Difficulty: not as difficult	**Grading:** v3 a2 II	**Total time:** 2h50
Approachtime: 10min	**Tourtime:** 2h30	**Returntime:** 10min
Altitude entry: 530m	**Altitude exit:** 413m	**Delta Altitude:** 117m
Canyon length: 600m	**Highest rapell:** 28m	**Amount rapells:** 6
Transport: Car optional	**Rock type:**	**Drainage area:** km²
Season: February - November	**Orientation:**	**Best Time:**
Rating: ☆ 3 (1)	**Info:** ★ 2 (1)	**Belay:** ★ 1 (1)

Specialities:

Gear:
Ropes: 1x60m

Summary:
Forest gorge with optional caves. Interesting to do with a higher flow. Key passages are well bolted, but also some (single) 8mm on partially bad rock with a mix of metal remain. More caves in the area (also next to the exit).

Hydrology:
Karstic

Access:
Parking space at exit is limited when the fields are too wet for a car.

Approach:
Recommended on foot, right bank, trail starts at the houses, zigzags steeply at first, but soon mellows down, until we can change gear in an open field before tackling a few (obvious) meters of plants to enter the river bed.

Tour:
First abseil is the biggest one, takes you straight in the flow as well. It has intermediate anchor (exp.) after a few meters on a slippery wall. A footloop will be helpful.
The next part is pretty deep & narrow, unfortunately with trees. The caves (yes, multiple) are hither & there, quite narrow or you need to climb up a rope to enter.

Return:
By the little forest cabin, exit is immediately on the left bank.

Coordinates:
Parking at Entry 45.6000 11.2615
Parking at Exit 45.5968 11.2663

Reports:

2026-02-18 | Jeroen Kirchner | ☆ ☆ ☆ | ★ ★ | ★ | High | Completed
Done after intense period of rain, almost regretted when i saw the amount of trees in the flow, but all went smoothly. First anchors are quality 10mm, chain... However soon follow a couple 8mm on cracked or loose rock. Had to look hard to find them (removed plants, moss...) also one place is without possibility for a decent anchor, a tree is used. Removed some fixed ropes. Checked out 4 caves in total. Rockfall.